



SCIENTIFIC GAMES IMPACTING FULL DEVELOPMENT OF LOTTERY INSTANT GAME ENTERTAINMENT IN EUROPE

Company Grows Instant Game Retail Sales by 41%, Wins New Three-Year Contract in Bosnia

LAS VEGAS and ATLANTA – May 3, 2021 – [Scientific Games Corporation](#) (NASDAQ: SGMS) (“Scientific Games” or the “Company”) announces that its efforts to guide full development of the instant product category in European markets are making an impact. The Company received a new three-year contract from Lutrija Bosne i Hercegovine (or the “Lottery”), which experienced a 41% increase in instant game retail sales since collaboration began in 2016. Through forward planning and effective execution of their game plans, many of Scientific Games’ 55 lottery customers in Europe are continuing to register higher than ever sales of instant games despite the challenges of the pandemic.

“We are still in the early phase of our partnership and have already produced tremendous results by applying Scientific Games’ best practices to continuously refine and improve key areas of our instant games,” said Edhem Pašukan, Director of Lutrija Bosne i Hercegovine. “Our plans are to fully develop this product category which was relatively untapped until we began working together.”

Scientific Games teams collaborated with the Lottery to maximize revenue potential of its instant games, restructuring prize packages and the entire game portfolio, and creating new game concepts. One of the favorites among players in Bosnia is *Jackpot*, a higher price point game with a key symbol match for the main game and three bonus games with 50KM, 100KM or 500KM prizes.

“We congratulate Lutrija Bosne i Hercegovine on its vision and the growth achieved thus far, and we are honored to help guide them toward a fully developed instant product category,” said John Schulz, Senior VP Instant Products for Scientific Games. “As we continue our work with European lotteries to share best practices on game design, portfolio management, logistics and retailer services, Lutrija Bosne i Hercegovine is a great example of the results that can be achieved by partnering with Scientific Games.”

Scientific Games is the world’s largest creator, manufacturer and services provider of instant games in the world, with products generating more than 70% of annual instant game retail sales globally. The Company is the largest lottery systems technology provider in Europe, creator of the first digital instant game in the U.S. in 2014, and the leading provider of lottery interactive games, mobile apps, player loyalty programs and other interactive products and services in the U.S.

About Scientific Games

Scientific Games Corporation (NASDAQ: SGMS) is a world leader in entertainment offering dynamic games, systems and services for casino, lottery, social gaming, online gaming and sports betting. Scientific Games offers the gaming industry's broadest and most integrated portfolio of game content, advanced systems, cutting-edge platforms and professional services. Committed to responsible gaming, Scientific Games delivers what customers and players value most: trusted security, engaging entertainment content, operating efficiencies and innovative technology. For more information, please visit [scientificgames.com](#).

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Forward-Looking Statements

In this press release, Scientific Games makes "forward-looking statements" within the meaning of the U.S. Private Securities Litigation Reform Act of 1995. Forward-looking statements can be identified by words such as "will," "may," and "should." These statements are based upon management's current expectations, assumptions and estimates and are not guarantees of timing, future results or performance. Therefore, you should not rely on any of these forward-looking statements as predictions of future events. Actual results may differ materially from those contemplated in these statements due to a variety of risks, uncertainties and other factors, including those factors described in our filings with the Securities and Exchange Commission (the "SEC"), including Scientific Games' current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on March 1, 2021 (including under the headings "Forward-Looking Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.